

Zoning Ordinance Update

Section 27: Lighting

Proposed Draft 1 changes

Format Changes

- Consistency in order of sections
- All definitions to front of document
- Consistent layout/ fonts
- Updated graphics
- Eventual index



Substantive Changes

- New Purposes
 - Dark skies for sake of dark skies
 - Biological and health impacts
 - Wildlife
- New and Tighter Definitions
 - LED
 - Flood lamp
 - Spot lamp
 - Partially shielded fixture
 - Clarify Class 1 &2
 - Delete Direct Illumination

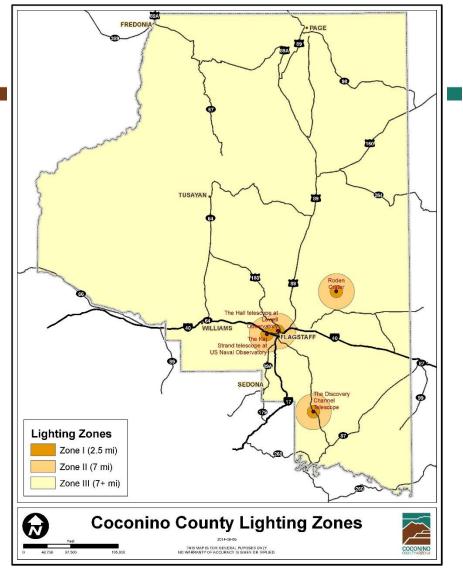


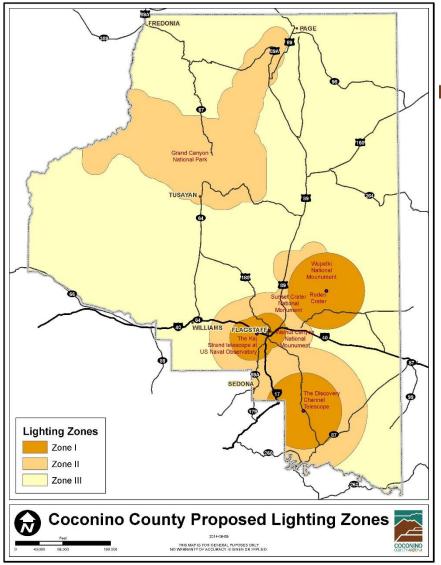
Substantive Changes

- Zone I: Change from within 2.5 miles of Lowell, Naval Observatory, DCT & Roden Crater to:
 - a. Within seven (7) miles of the The Hall telescope at Lowell Observatory on Anderson Mesa
 - b. Within seven (7) miles of the The Kaj Strand telescope at the U.S. Naval Observatory
 - c. Within fifteen (15) miles of Roden Crater
 - d. Within fifteen (15) miles of the Discovery Channel Telescope near Happy Jack
 - e. Within seven (7) miles of the boundary of Rogers Lake Natural Area
- Zone II: Change from more than two-point-five miles yet less than seven (7) miles from the locations above to:
 - a. Within fifteen (15) miles of the Hall telescope at Lowell Observatory on Anderson Mesa
 - b. Within fifteen (15) miles of the Kaj Strand telescope at the U.S. Naval Observatory
 - c. Within twenty-five (25) miles of the Discovery Channel Telescope near Happy Jack
 - d. Within five (5) miles of the boundary of Walnut Canyon National Monument,
 Sunset Crater National Monument, Wupatki National Monument, and Grand Canyon National Park
 - e. Within fifteen (15) miles of the boundary of Rogers Lake Natural Area



*INACCURACY IN MAPS: The Hall Telescope is located on Anderson Mesa and not Mars Hill. Updated maps coming to reflect this change.







Substantive changes

- Remove unshielded fixtures for class 1&2
- Allow partially shielded in residential but remove allowance for unshielded
- Remove several clauses unneeded because of clarified definitions of shielding
- Allow for tilted sign lights

